

Car Fuel Never Burns Up <> November 18 2008
Zero Time Limitation Used to Calculate
Galaxy Class Horsepower

Ever accidentally drop a drop or two of water onto a hotplate or heated skillet? All cooks know what happens. The H₂O is instantly changed from being a liquid to being a gas, from 1 drop of water to a volume of 800 drops gas at what I call "**blink-eye fast**". Ever start a pot of water boiling and watch it as it comes to a boil? It actually exceeds the boiling point before it starts to boil but, as it begins to boil there is a conversion that takes place, what is called a "state change" that is nearly unstoppable once it starts.

The raw superpower thus engaged must complete instantly. It would take teams of wild horses straining at their yokes to stop that conversion once it has started. This is quite a lot different from the wet noodle "air-powered" cars being built in France and India that are such a very weak engine they have to be a hybrid (second engine) to help them go up a hill or pull any loads. When a state conversion like that occurs the **horsepower is expressed in an instant of time**, striking faster than any martial arts champion breaking boards with his bare knuckles. **It is nearly off-the-charts power.**

Now, what if that 800-volume expanded drop of water was suddenly penetrated by a drop of minus 320 degree cold liquid air?

Answer: the expanded steam h₂o collapses at the speed of sound back into that single little drop of water in a reversed state change just as powerful as when it expanded >>> **the power it also has in instant contraction**. A state change either way is the same +/- speed of sound change from a liquid to a gas or back again. Those wet noodle half-castrated air-powered engines being sold as a 1/2 hybrid have nothing approaching this level of raw instantaneous energy. This "dual catalyst" engine system called simply enginewow uses this state change power in two dual-direction changes that multiply each other **but the changes both occur in the direction of the piston heads** or another way to imagine it => the steam could retreat back away from the piston head **into a liquid air steam heat-doubled explosion speed toward the piston head**.

Steam is easily created by a water-spraying through a generator heated conduit (pipe) right before being injected into the engine cylinder. (Hot steam also takes up less cylinder volume, making a low pressure area and semi-vacuum inside the engine cylinder.) This sets up the dual state change to occur when liquid (compressed) air is injected right behind the steam. Liquid air is minus 320 degrees Fahrenheit and the steam is plus 320 degrees Fahrenheit, **a 640 deg** supertornado spawning temperature.

Use your "mind's eye" to picture this dual state change happening instantaneously at the same time which is of course a double desktop fusion thunderclap like nothing we ever encounter but can be artificially produced. Your mind's eye is seeing two galaxies colliding & merging into each other: the **Heated Steam Galaxy** being permeated with a shotgun blast of the icy expanding air pellets of the speeding **Liquid Air Galaxy** causing the Heated Steam Galaxy to instantly collapse into "Black Hole" water droplets at near to lightspeed 186,000. Liquid Air Galaxy's billions of tiny stars (cold atoms) are quickened into th' collapsed Heated Steam Galaxy's former space it filled inside the engine cylinder traveling at a blinding lightning speed to slam piston heads. Without the steam being in the cylinder the liquid air would still "expand", and a car engine or tractor-trailer engine would still run but, wet noodle power is not enough to haul 48,000 pounds of freight down the highway **PLUS** the rig's empty 31,000 lbs. But when steam is there the **fast expansion of the liquid air goes exponential** and quite frankly it is almost impossible to calculate just how much horsepower will result. That is what enginewow does **see link => [it produces a new level of Energy, Creation Energy](#)**.